



Rhys Paterson

UG Games Developer

Falkirk, United Kingdom

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SOCIAL

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EDUCATION

Edinburgh Napier University
BSC (Hons) Games Development
2026 - 2028

Forth Valley College
HND Software Development
2023 - 2025

PROFILE

I'm Rhys Paterson, a Games Development student at Edinburgh Napier University (2026–2028) with a passion for designing and programming engaging interactive experiences. I primarily develop in Unity using C#, building projects that combine creativity, technical knowledge, and player-focused design. My background includes experience with multiple programming languages such as HTML, CSS, JavaScript, Python, and Java, providing a strong foundation in software logic and problem-solving. I'm driven by a love of learning and a desire to create games that challenge, entertain, and inspire.

EXPERIENCE

● Bakery Operative

From 2023 to PRESENT | Malcolm Allan LTD

Assisted in bakery operations, maintained quality control, and supported production workflows, ensuring timely delivery of baked goods.

CERTIFICATES



Microsoft Office Specialist: Word 2016

A certification demonstrating proficiency in Microsoft Word 2016, covering tasks such as document formatting, editing, and data management.



Microsoft Office Specialist: PowerPoint 2016

A certification demonstrating expertise in Microsoft PowerPoint 2016, including presentation design, transitions, and multimedia integration.

TECHNICAL SKILLS

C# (Unity)
Intermediate

Unity Engine
Intermediate

C++
Foundational

Java & Python
Proficient

JavaScript & PHP
Proficient

HTML5 & CSS3
Advanced

Git / Version Control
Intermediate

MySQL
Proficient

XML/JSON
Proficient

